

Tinners Rabbits

- Three person dance – in a triangle (dancers are numbered 1, 2 and 3 clockwise)
- Long sticks – on right shoulder when not in use
- Single steps

Order of figures: 1 Figure 8, Clashing Chorus, Star, Tossing Chorus, 2 Figure 8, Clashing Chorus, Rabbit Trap, Tossing Chorus, 3 Figure 8, Clashing Chorus, Moving Clashing Chorus

Alternate Order of figures: 1 Figure 8, Clashing Chorus, Star, Clashing Chorus, 2 Figure 8, Clashing Chorus, Rabbit Trap, Clashing Chorus, 3 Figure 8, Clashing Chorus, Moving Clashing Chorus

A: **1 Figure 8** – Dancer 1 goes between Dancer 2 and 3 and dances a figure eight around them, and should have enough time to dance around 2 a second time.

B: **Clashing Chorus** – Dancer 1 strikes Dancer 2 forehand, Dancer 2 strikes Dancer 3 forehand, Dancer 3 strikes Dancer 1 forehand, then repeat this sequence of strikes 3 more times (for a total of 12 strikes). Finish with 3 strikes to the ground (beats 13, 14 and 15), then pause on beat 16.

A: **Star** – Left hand star by grabbing the wrist of the dancer to your right with your left hand and dance in a CCW circle.

B: **Tossing Chorus** – Dancer 1 tosses stick to Dancer 2 who catches the stick with the left hand, Dancer 2 tosses stick in right hand to Dancer 3 who catches the stick with left hand, Dancer 3 in right hand to Dancer 1, then repeat the sequence of tosses 3 more times for a total of 12 tosses. Finish with 3 strikes to the ground (beats 13, 14 and 15), then a pause on beat 16. Dancers may add twirls between tossing and catching the sticks.

A: **2 Figure 8** – Dancer 2 goes between Dancer 1 and 3 and dances a figure eight around them, and should have enough time to dance around 3 a second time.

A: **Rabbit Trap** – With the stick in your right hand, lay it down to cross over the next dancer's stick (to your right), leaving a triangle in the middle. Dance in a CW circle.

A: **3 Figure 8** – Dancer 3 goes between Dancer 1 and 2 and dances a figure eight around them, and should have enough time to dance around 1 a second time.

B: **Moving Clashing Chorus** – The same clashing as the Clashing Chorus, but the dancers single step CW as they clash 12 times. On beats 13 and 14 the dancers stop and step away from the center of the set. On beat 15 (last note of the tune) they toss their stick to the right, catching the sick being tossed from the left, then brandish the stick after catching it. Alternately, the dance can end with the dancers brandishing their sticks on beat 15.